Sergey Filin | Сергей Филин

Backend developer 9 years of experience. Focus on PHP and open to everything.

Experience:

✒ **FicBook/FicFan**   Backend Developer
12.2023 - 12.2024(1y.1m.)🎒 Riga, Latvia [Full remote]

The largest platform for fanfiction authors and writers.
I was involved in the development of the new backend
functionality PHP(Symfony) and MySql,
Engaged in code refactoring and realized integrations with
external APIs.

Nexus   Backend Developer
03.2022 - 08.2023(1y.6m.)🪙 Tbilisi, Georgia [Full remote]

Startup specializing in the implementation of cloud technologies
in the financial sector.
My responsibilities included prototyping client applications
using PHP and Vue.js,
Integrating the AWS technology stack across all application
layers
and actively using TypeScript to develop features using AWS
Lambda for data storage, authorization, and processing.

Freelance & Projects   Backend Developer
07.2021 - 03.2022(9m.)   🌍 Worldwide [Full remote]

Engaged in full-cycle game development, including game design,
project leadership, and infrastructure decisions,
by leveraging Node.js, web technologies, and the Godot engine
to build and optimize interactive experiences with real-time
functionality and robust performance.

Stark Games   Backend Developer
07.2020 - 07.2021(1y.)   🐯 Minsk, Belarus [Full remote]

Game studio.
I was involved in the development of the company's main game
series, Magic Seasons(Ёлочка 2020-2021).
It has been a TOP-1 game on VK (vk.com) and OK (ok.ru) social
networks for over 7 years.
I was developing the backend part of the project, optimizing and
refactoring the codebase and integrating parts of the Symfony
framework into the project. I was working closely with MySql and
MongoDB databases and developing a distributed transaction system
spanning over different databases. Worked on integrating new
features via social networking APIs.

BID Trending.bid   Backend Developer/DBA
05.2018 - 06.2020(2y.2m.)🎒 Saint Petersburg, Russia

Real-time ad bidding platform. RTB platform including own SSP and
DSP.
This is a vast project including an advertisers' self-service
website with advanced reporting tools and payment gateways
integrations written in PHP, a bidding cluster responsible for
bidding written in Java and distributed databases in MySql and
ClickHouse (400TiB+ of data).
I was developing a website, personal accounts, promo codes and
payment systems integrations. I was also responsible for the user
interface of statistics and data display from distributed sources
using complex SQL queries. I was involved in improving the
database, connecting aggregation tables, data normalization, etc.
Assisted other campaign projects in working with databases and
payment APIs.

SM SiteMaket   Full stack Developer
11.2015 - 04.2018(2y.6m.)🎒 Saint Petersburg, Russia

Web studio.
Development of CRM systems and multi-tenant eCommerce systems.
Database design, development of payment systems, mailing lists,
integration with external API services payments, maps, weather,
delivery etc.
Integration of 3D tours on customer sites.

Personal:

🇰🇿 Kazakhstan

Contacts:

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📱 +(381)63 772-92-41
✈ @filinsrg
in linkedin.com/in/filinsrg
github.com/NotBadCode
/8328328/houseintheforest

Languages:

🇷🇺 Russian - Native
🇬🇧 English - B1

Tech stack | Tags:

🏬 PHP
sf Symfony
Laravel
Yii
MySQL
ClickHouse
MongoDB
JS JavaScript
Vue.js
RabbitMQ
Git
N Nginx
Linux

Other Activities

Game development

🕹 Game Jams on
cgcfss.itch.io
My games on Steam
Part of MyKitten
Part of CandyMerge

Hobbies

Cycling
Traveling
Robot vacuums

[🌐 Freelance & Projects](#)   Backend Developer
01.2015 - 10.2015(10m.) 🌍Worldwide [Full remote]

Provided full-stack development services for various advertising
and web-based initiatives,
focusing on both server- and client-side solutions. Utilized Yii
(1 & 2), Symfony, and Bootstrap for development,
performed refactoring and migration tasks, implemented site
parsing (Python/PHP Gearman),
and integrated external APIs (maps, weather, etc.).