

Sergey Filin | Сергей Филин

Backend developer 8 years of experience.

Focus on PHP and open to everything.

Experience:

 [Nexus](#) Backend Developer
03.2022 - 08.2023(1y.6m.)  Tbilisi, Georgia [Full remote]

Startup specializing in the implementation of cloud technologies in the financial sector. My responsibilities included prototyping client applications using PHP and Vue.js, Integrating the AWS technology stack across all application layers and actively using TypeScript to develop features using AWS Lambda for data storage, authorization, and processing.

 [Stark Games](#) Backend Developer
07.2020 - 07.2021(1y.)  Minsk, Belarus [Full remote]

Game studio.
I was involved in the development of the company's main game series, [Magic Seasons\(Ёлочка 2020-2021\)](#).
It has been a TOP-1 game on VK (vk.com) and OK (ok.ru) social networks for over 7 years. I was developing the backend part of the project, optimizing and refactoring the codebase and integrating parts of the Symfony framework into the project. I was working closely with MySQL and MongoDB databases and developing a distributed transaction system spanning over different databases. Worked on integrating new features via social networking APIs.

 [Trending.bid](#) Backend Developer/DBA
05.2018 - 06.2020(2y.2m.)  Saint Petersburg, Russia

Real-time ad bidding platform. RTB platform including own SSP and DSP.
This is a vast project including an advertisers' self-service website with advanced reporting tools and payment gateways integrations written in PHP, a bidding cluster responsible for bidding written in Java and distributed databases in MySQL and ClickHouse (400TiB+ of data).
I was developing a website, personal accounts, promo codes and payment systems integrations. I was also responsible for the user interface of statistics and data display from distributed sources using complex SQL queries. I was involved in improving the database, connecting aggregation tables, data normalization, etc. Assisted other campaign projects in working with databases and payment APIs.

 [SiteMaket](#) Full stack Developer
11.2015 - 04.2018(2y.6m.)  Saint Petersburg, Russia

Web studio.
Development of CRM systems and multi-tenant eCommerce systems. Database design, development of payment systems, mailing lists, integration with external API services payments, maps, weather, delivery etc.
Integration of 3D tours on customer sites.


 [Ra-interpress](#) Full stack Developer
08.2015 - 10.2015(3m.)  Saint Petersburg, Russia

Real estate Advertising agency.
Worked on server-side and client-side agency websites (ad aggregators, real estate catalogs, landings) using Yii 1 and Bootstrap, refactoring and migration projects to Yii 2. Integration with API services of maps, weather, etc.







 [SIP projects](#) Full stack Developer
04.2015 - 07.2015(4m.)  Moscow, Russia

Web studio.
Support and development of server-side and client-side websites and CRM of various complexity using Symfony and Bootstrap. Parsing sites using Python and PHP Gearman.



Personal:

 Kazakhstan

Contacts:

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 github.com/NotBadCode
 [/8328328/houseintheforest](https://8328328/houseintheforest)

Languages:





 Russian - Native
 English - B1

Tech stack | Tags:

 PHP
 Symfony
 Laravel
 Yii
 MySQL
 ClickHouse
 MongoDB
 JavaScript
 Vue.js
 RabbitMQ
 Git
 Nginx
 Linux

Other Activities

Game development

 [Game Jams on cgcfs.itch.io](#)
 [My games on Steam](#)
 [Part of MyKitten](#)
 [Part of CandyMerge](#)

Hobbies

Cycling
Traveling
Robot vacuums